

Regular Board Meeting #788 - LPOSD #84

Tuesday, October 8, 2024 5:00 PM

Lake Pend Oreille School District, District Office , 365 N Triangle Drive,
Ponderay , ID 83852

I. CALL MEETING TO ORDER

II. OPEN SESSION

Pledge of Allegiance

III. APPROVAL OF AGENDA (Action Item)

IV. ADMINISTRATION

IV.A. Hope Elementary School Student
Presentation - Principal Sherri Hatley

IV.B. Fall Data Report - Teaching and Learning
Directors Andra Murray and Casey McLaughlin

IV.C. Human Resource Update - HR Director
Thoretta Short

IV.D. Financial Update - Chief Financial
Officer Brian Wallace

IV.E. Superintendent Report - Dr. Becky Meyer

V. PUBLIC COMMENT

**Anyone wishing to speak may sign up on the
roster prior to the beginning of the meeting.**

VI. BOARD

VI.A. ISBA's 2025 Proposed Resolutions

VI.B. 1st Reading of Policy

VI.B.1. 2335 Health Enhancement Education (New)

VI.B.2. 7260 Student Activity Fund (Revise)

VII. CONSENT AGENDA-ACTION ITEMS:

VII.A. Minutes

VII.A.1. September 10, 2024 - Regular Board
Meeting #787

VII.A.2. August 13, 2024 - Regular Board Meeting
#786

VII.B. Human Resources Report

VII.C. Payment of Bills

VIII. BOARD-ACTION ITEMS:

VIII.A. Architectural Services Approval - CFO
Brian Wallace

VIII.B. Transportation Program 2024/25 -
Transportation Director James Koehler

VIII.C. Alternate Authorization - Teacher for
Stephanie Wiens - Sagle Elementary School

VIII.D. Doctoral Project - Casey McLaughlin

VIII.E. 2nd Reading of Policy

VIII.E.1. 3500 Student Health/Physical Screenings
(New)

VIII.E.2. 3540 Emergency Treatment (Revise)

IX. ADMINISTRATIVE ANNOUNCEMENTS

**X. EXECUTIVE SESSION (Action Item):
Executive Session as provided for in Idaho Code, Title
74, Section 206, Subsection 1 (b) to consider the
evaluation, dismissal or disciplining of, or to hear
complaints or charges brought against, a public officer,
employee, staff member or individual agent, or public
school student.**

XI. RETURN TO OPEN SESSION (Action Item):

XI.A. Superintendent Goal Review

XII. ADJOURN (Action Item)